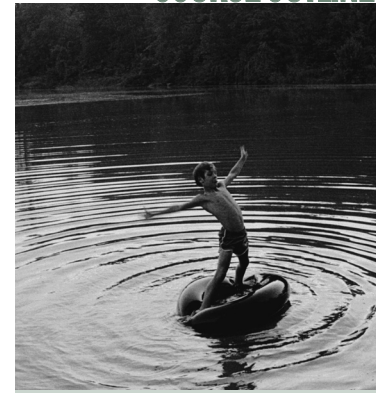


Going Agile

Most traditional development approaches are not capable of adapting to the fluid conditions created by ever-changing project environments. What can project teams do? Go Agile. More and more organizations are coming to this conclusion every day. But how? This workshop is designed to answer this question in comprehensive detail. With illuminating exercises that simulate an actual agile project, *Going Agile* teaches participants everything they need to know to make a successful transition to agile. Instructors begin with a brief overview of agile, and then delve deeply into best-practice techniques, agile project lifecycles, requirements building, team dynamics and much, much more.



DURATION:
Traditional - 2 days.
Virtual - 16 hours.

CAPACITY: 20 people.

PREREQUISITES: None.

PDUs: 14 credits.

FEATURES

- Our facilitators bring real-world experience to every workshop.
- Participants will be led, not lectured, through a combination of presentations and hands-on exercises.
- Our workshops provide an experiential environment where participants can take risks and make adjustments based on their results before approaching large projects.

DISCOVER HOW TO

- Use the agile project lifecycle
- Create agile requirements
- Build using agile techniques and requirements
- Keep stakeholders happy
- Transition to agile
- Scale for large projects

OUTLINE SUMMARY

Introduction

- Review and discuss agile objectives, principles and roles
- Identify the assumptions that frame an agile project

Selling It In

- What's in it for me - discuss the benefits of agile over the traditional approach
- Identify and discuss real organizational concerns and challenges

The Agile Project Lifecycle

- What does the agile project lifecycle look like
- The line of sight - how far can we see *with certainty*
- Release trains, releases and iterations

What Should We Build?

- Requirements in agile
- Start with the vision
- Techniques

Keeping Stakeholders Happy

- Managing user expectations on release content and delivery dates.
- The requirements backlog and how it can be managed
- Managing defects
- Traceability - when are the "requirements" going to be delivered

Transitioning To Agile

- Challenging situations and what would you do if
- Setting expectations - how long will it take to be agile efficient
- What do agile project teams need to be successful
- What's it going to take - getting organized to transform a project to agile
- What about the developers - considerations for moving to an XP, lean or scrum environment
- The "business analyst" in agile - what's the difference

Scaling For Large Projects

- Enterprise architecture
- The business case - the agile approach
- The release train
- Large teams / disperse teams / multiple teams
- Shelving completed iterations
- Impact on IT operations



Get to the Heart of the Matter.sm